

Figure 1b

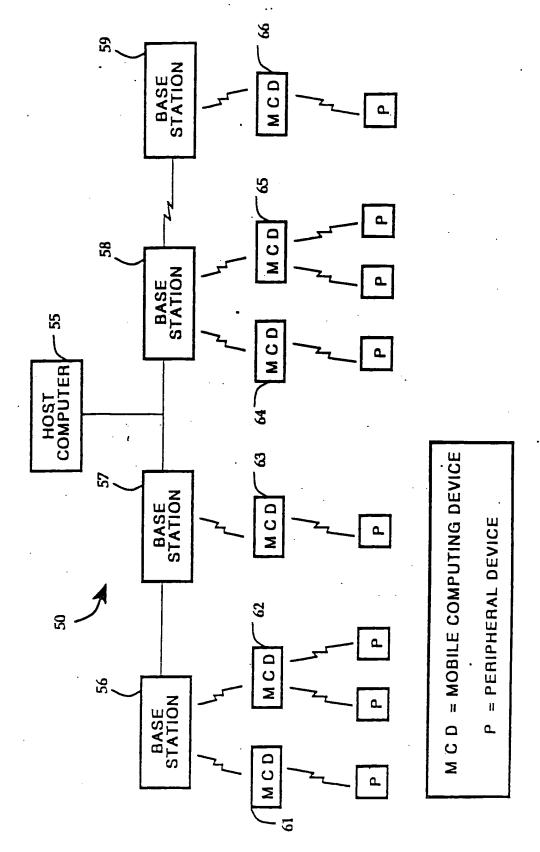


Figure 1c

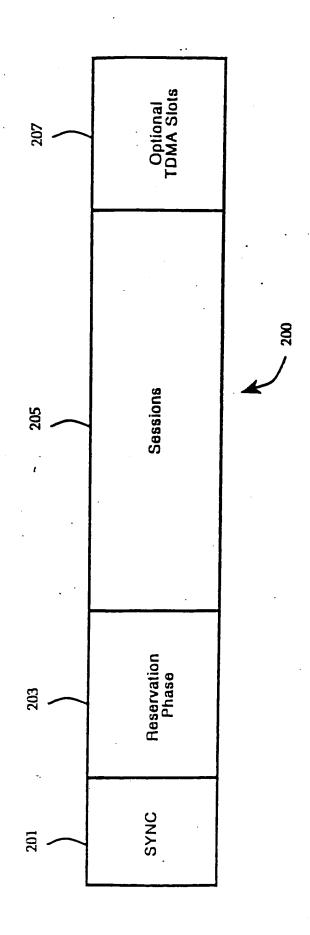


Figure 2

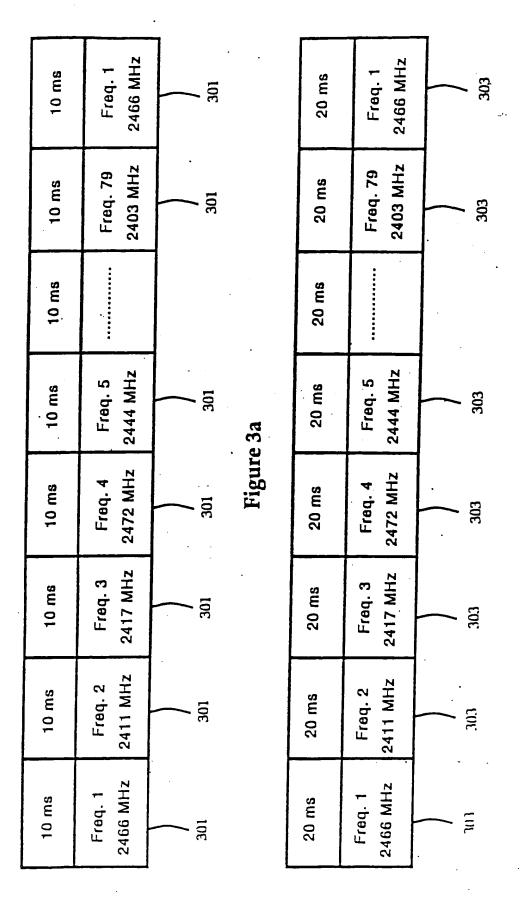


Figure 3b

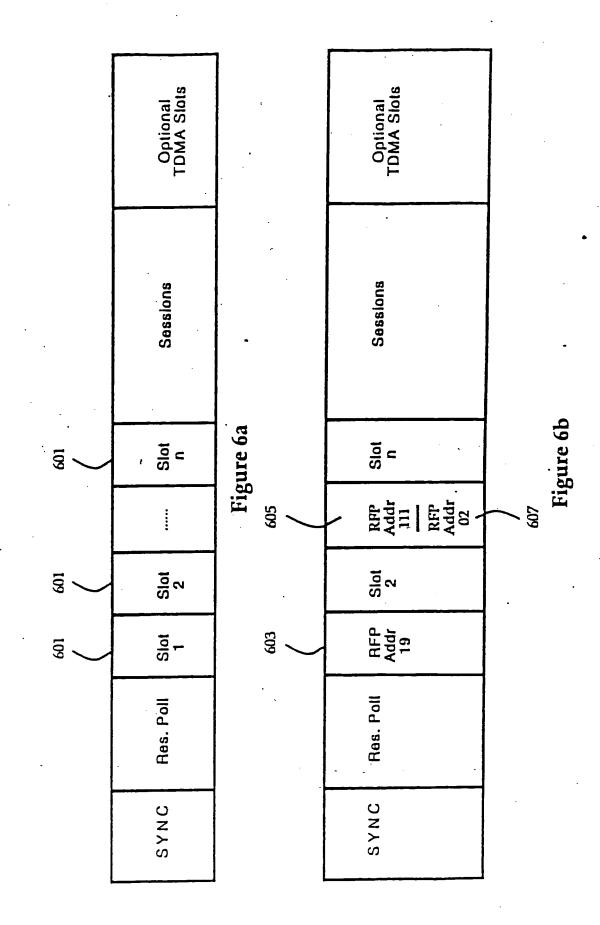
	Τ		<u> </u>	7
Freq 5: 2444 MHz		AI. 2	20 ms	
Freq 5:		Al. 1	20 ms	
417 MHz		AI. 2	20 ms	
Freq 3: 2417 MHz		Al. 1	20 ms	
eq 2: 2411 MHz	,	AI. 2	20 ms	
Freq 2: 24		-	20 ms	
466 MHz	0 14	7:10	20 ms	^
Freq 1: 2466 MHz	AI 1		20 ms	

Figure 4a

	Freq 1: 2466 MHz	6 MHz		-	Freq 2:	Freq 2: 2411 MHz	·
							-
Al. 1	AI. 2	AI. 3	Al. 4	Al. 1	Al 2	A 14	,
20 ms	20 ms	20 ms	20 ms	20 ms	20 ms	20 ms	Al. 4
4							2 07
٧							
401							

Figure 4b

Figure 5b



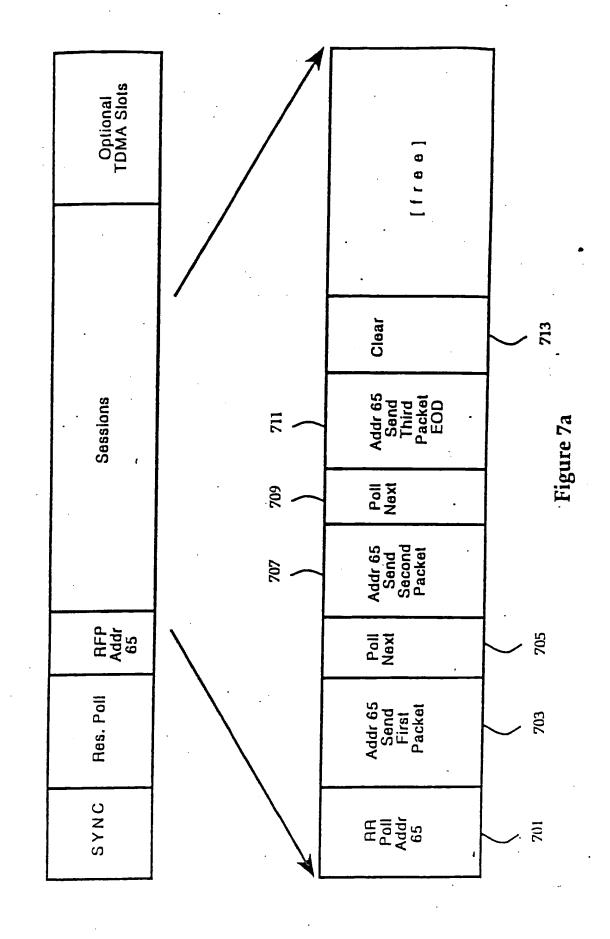
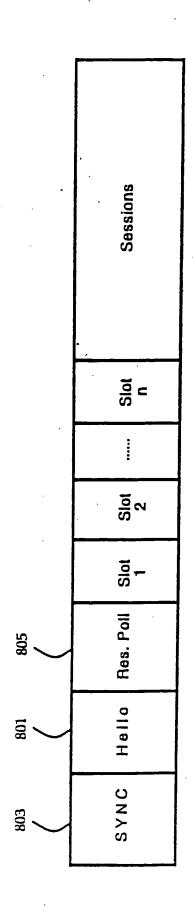
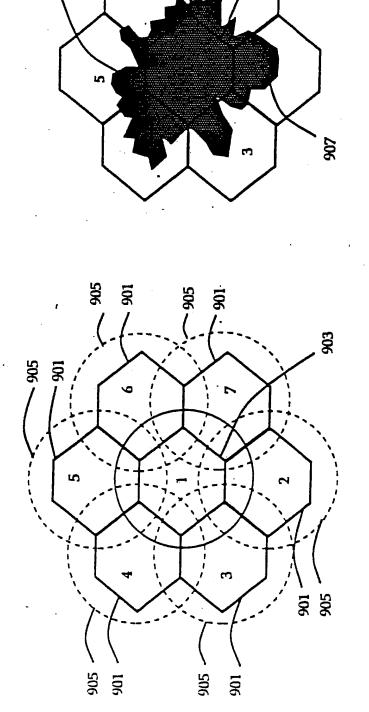
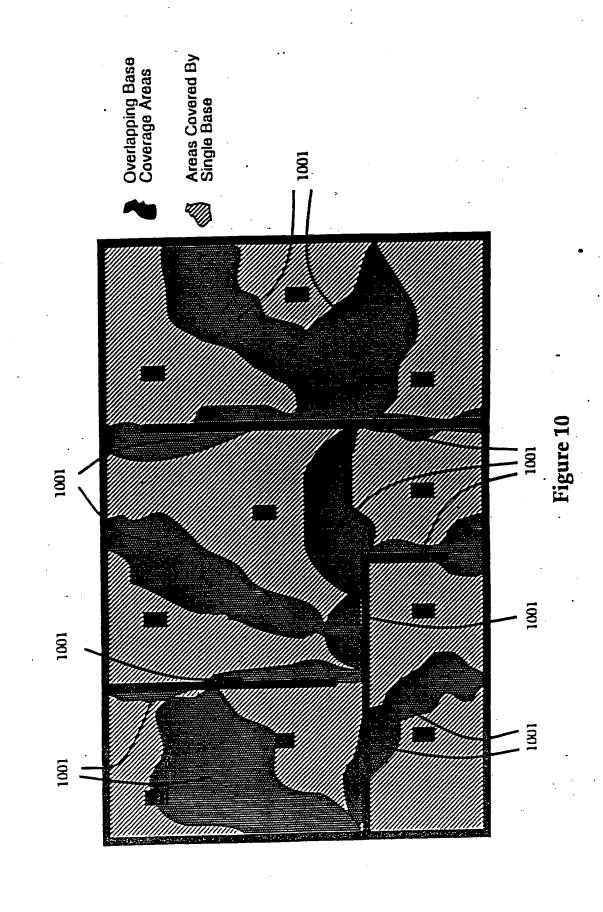


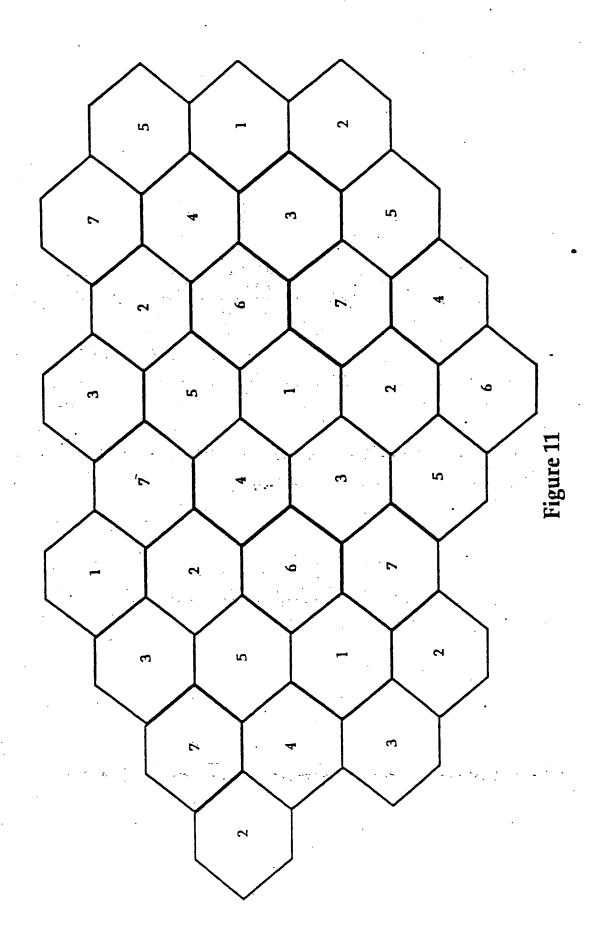
Figure 7b

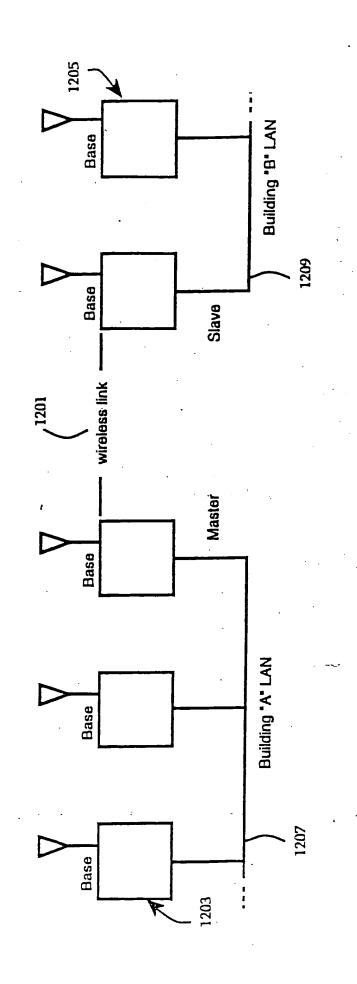
721











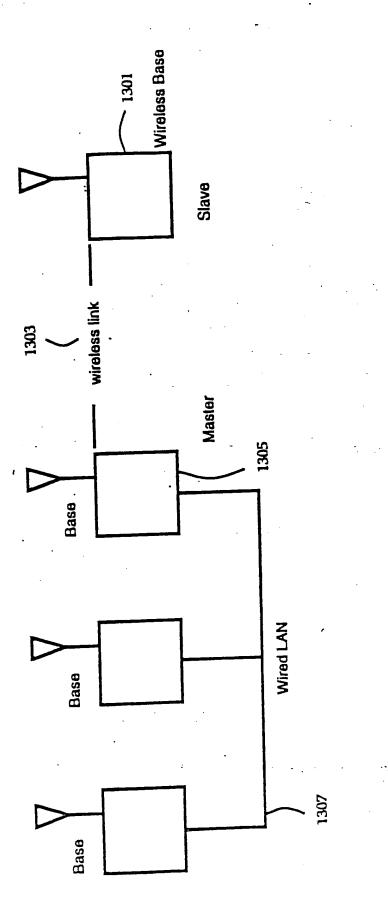
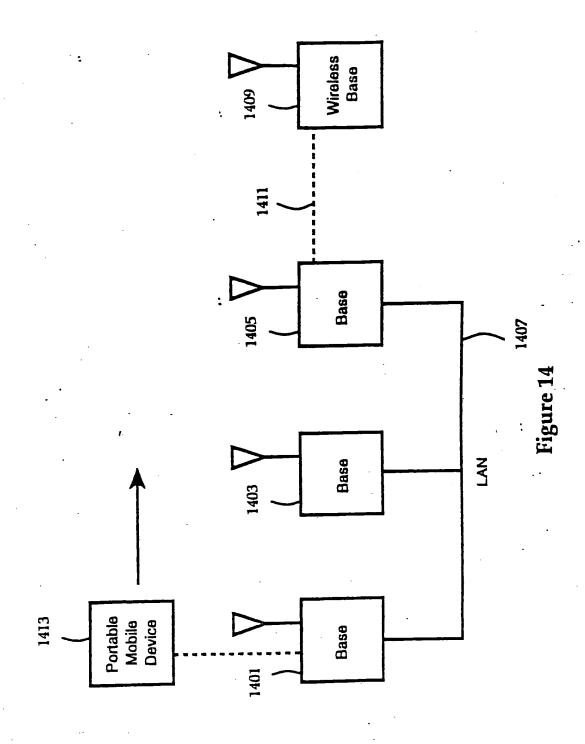


Figure 13



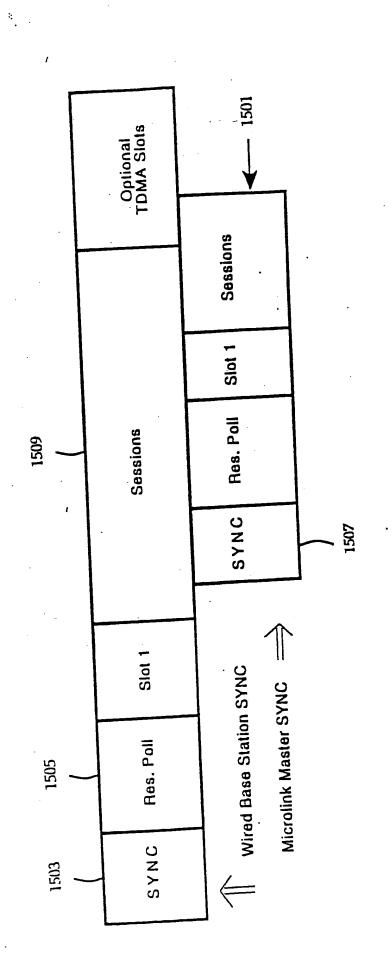


Figure 15

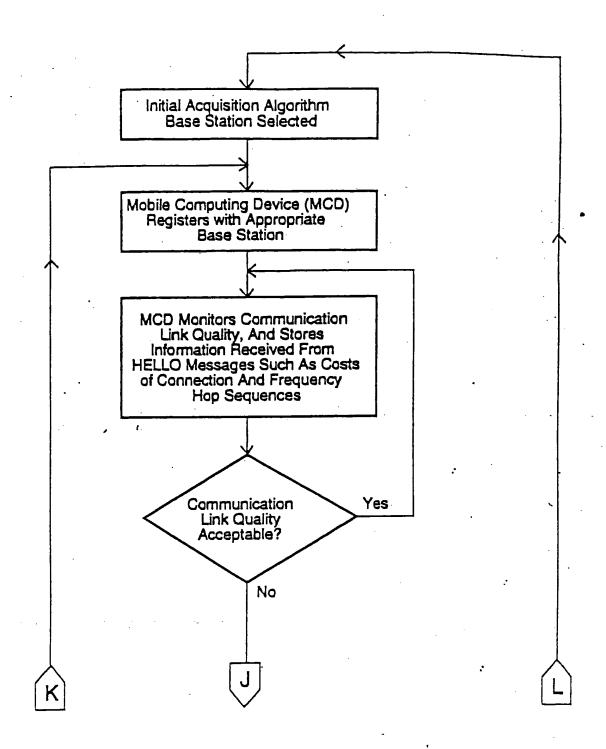
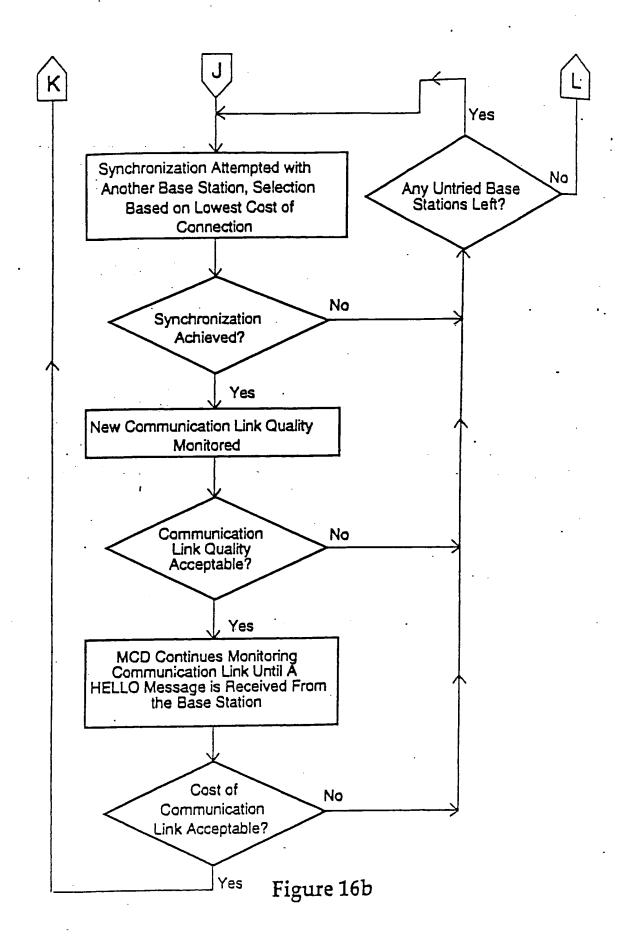


Figure 16a



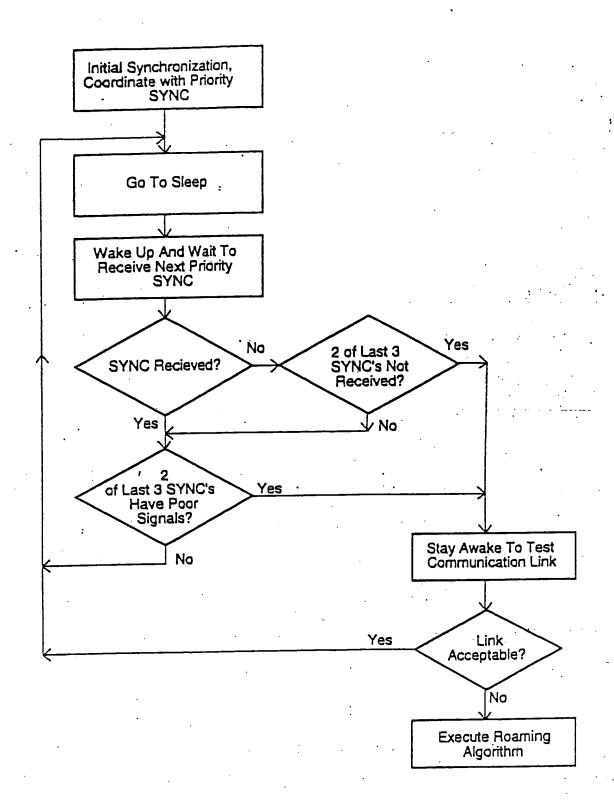
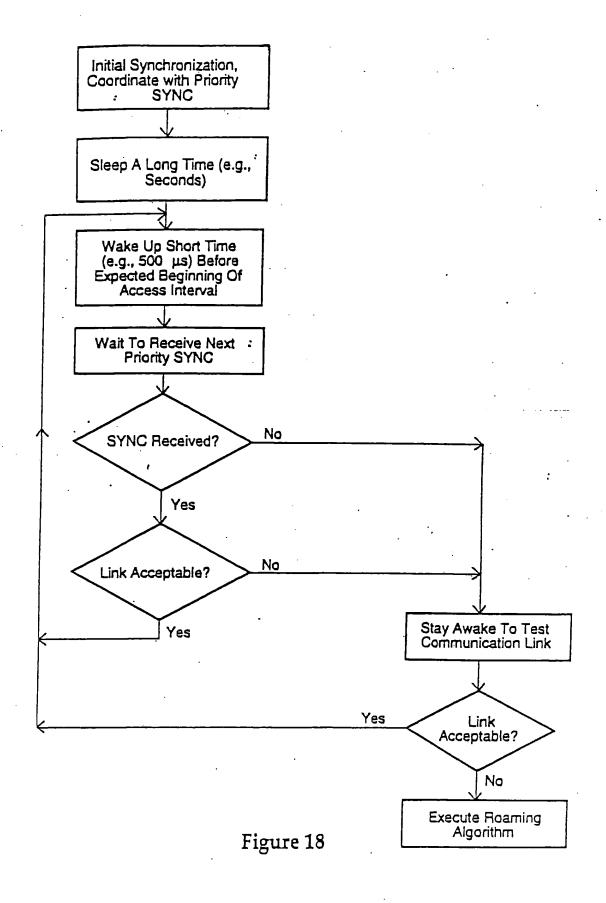
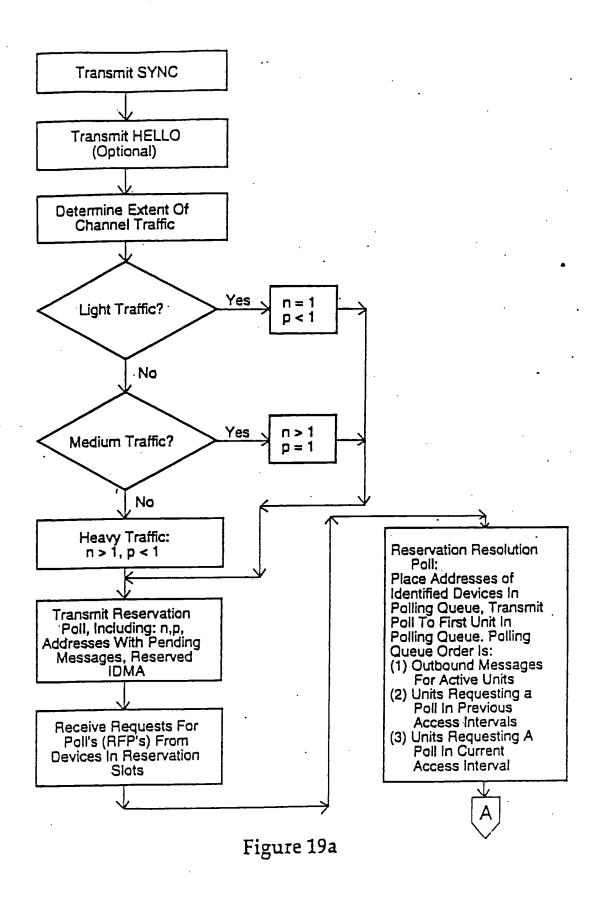


Figure 17





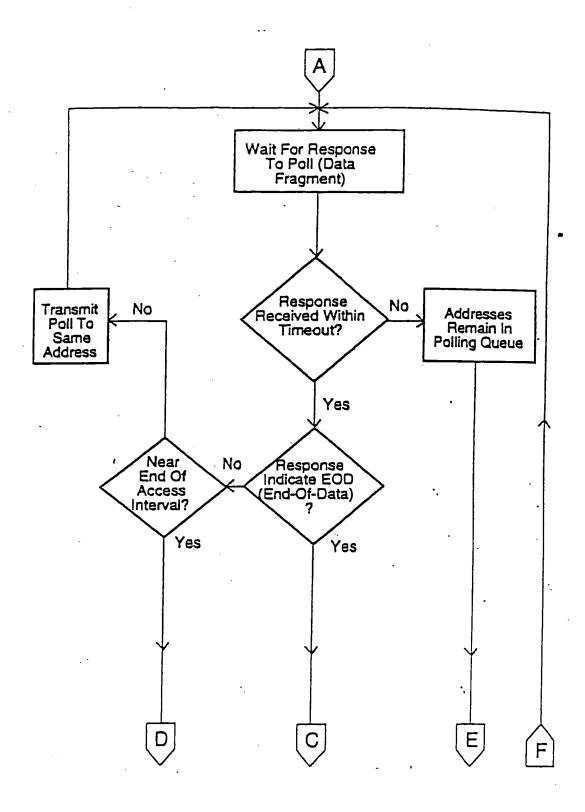


Figure 19b-1

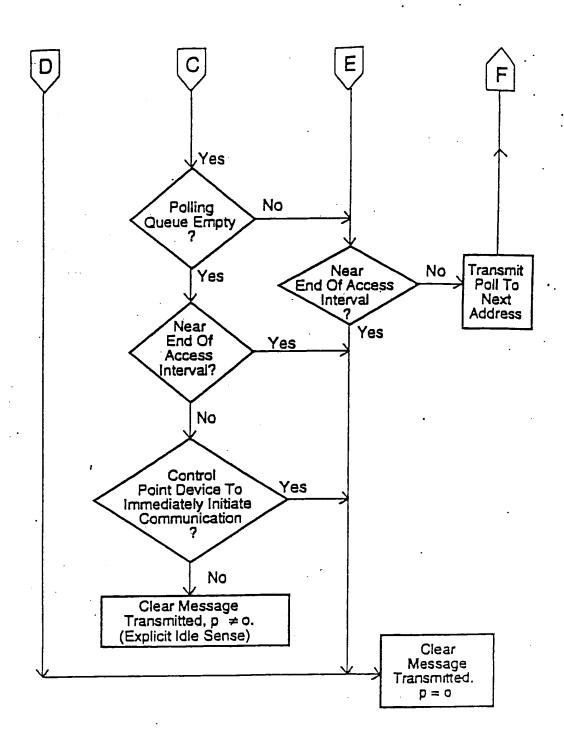


Figure 19b-2

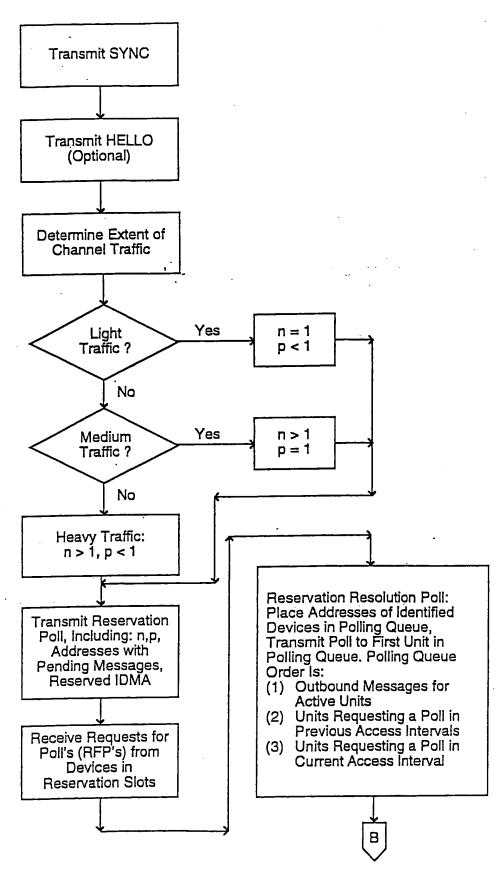


Fig. 20a

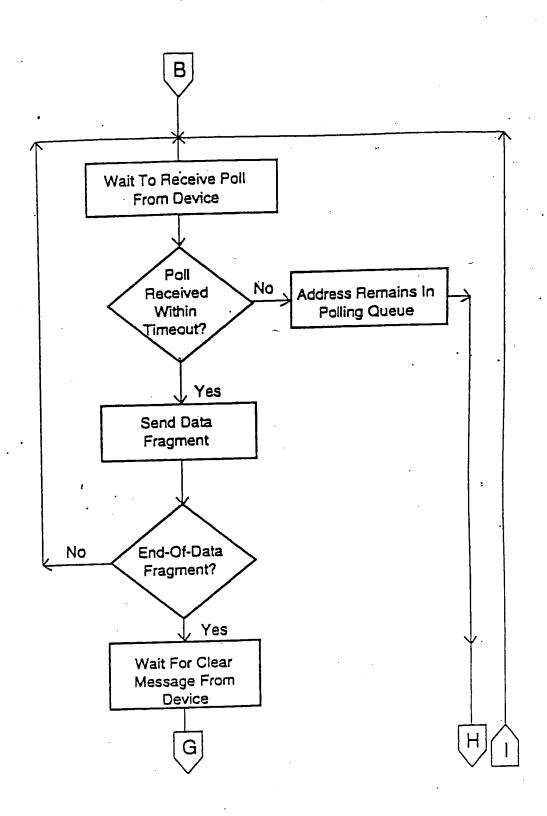


Figure 20b-1

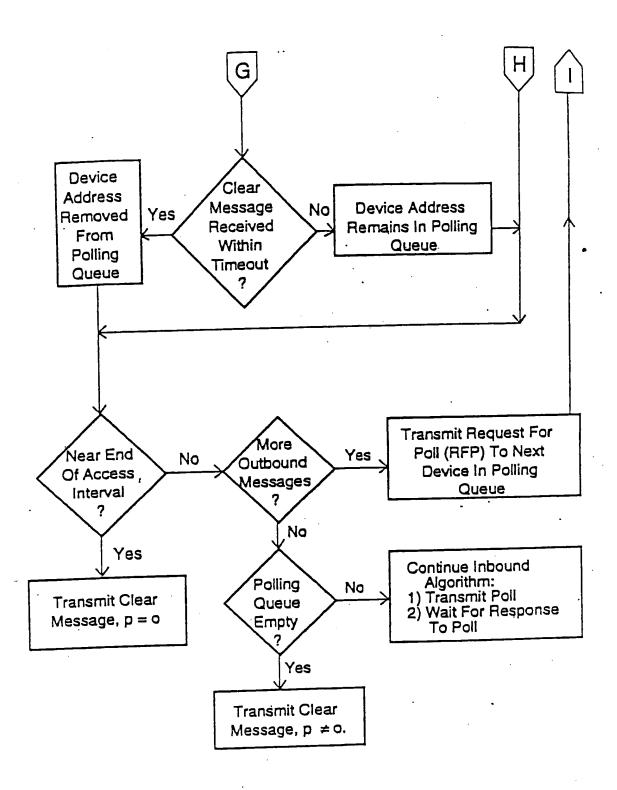
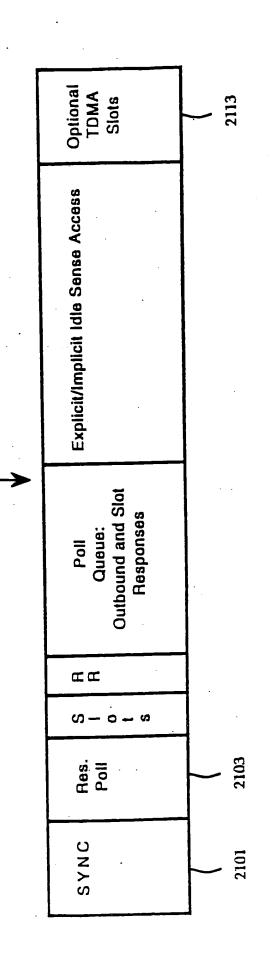


Figure 20b-2



2100

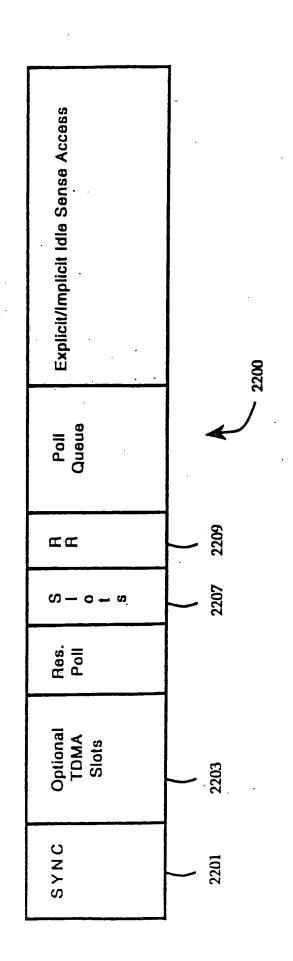


Figure 22

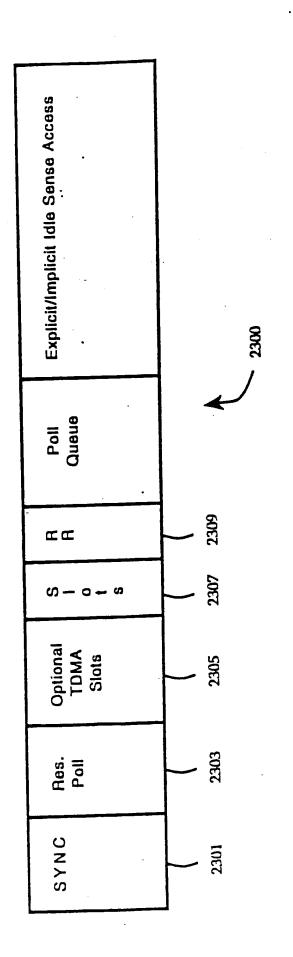


Figure 23

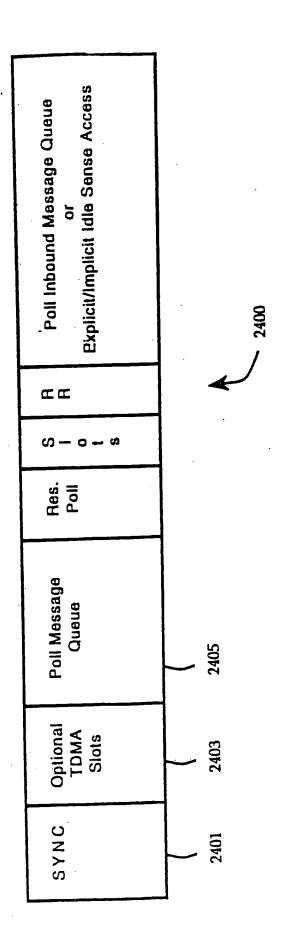
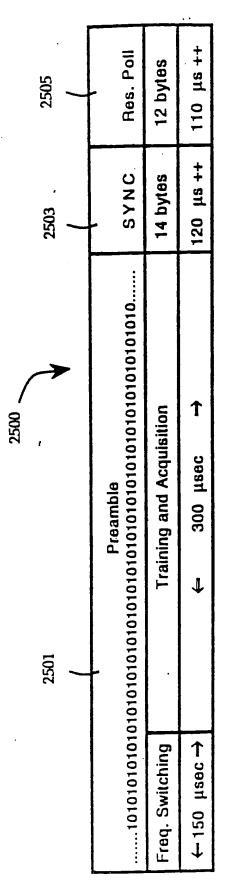


Figure 24





++ allows additional bit times for HDLC zero bit insertion

SYNC

A CONTRACTOR OF THE PARTY OF TH		
Byte	Content	Definition
1	FLAG	Frame Delimiter
2	Dest. Address 1	Destination Address (SYNC = Broadcast = FFFF <sub>H</sub> )
3	Dest. Address 2	Destination Address, 2nd Byte
4	ТУРЕ	Message Type=SYNC, Priority Sync, or Priority SYNC with
	,	HELLO
5	Source Address 1	Control Point Address
9	Source Address 2	Control Point Address, 2nd Byte
7*	SYSTEM ID	System Identifier (LAN ID)
₽₽	. NET ID	Net ID
.6	Command/Status 1	Control Point Status
		2 Bits Control Point Type
		2 Bits Loading Factor
		1 Bit Scheduled Service Availability
		3 Bits Reserved
10*	Command/Status 2	Scheduled Services
		5 Bits Number of Allocated TDMA Time Slots
-		3 Bits Number of Available Time Slots
11"	Random	Randomly Selected Character for Improved Encryption
12	CRC 1	Error Check
13	CRC 2	Error Check
14	FLAG	Frame Delimiter

Figure 26

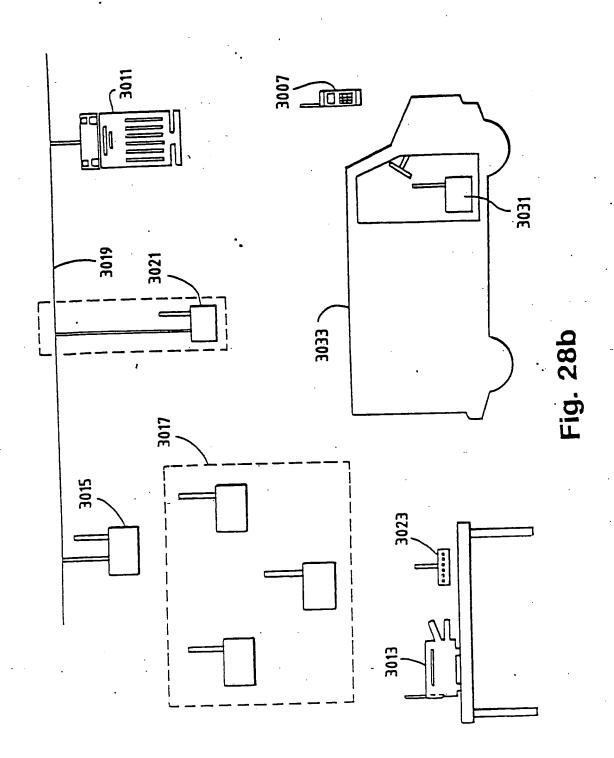
\*Optionally Encrypted Bytes

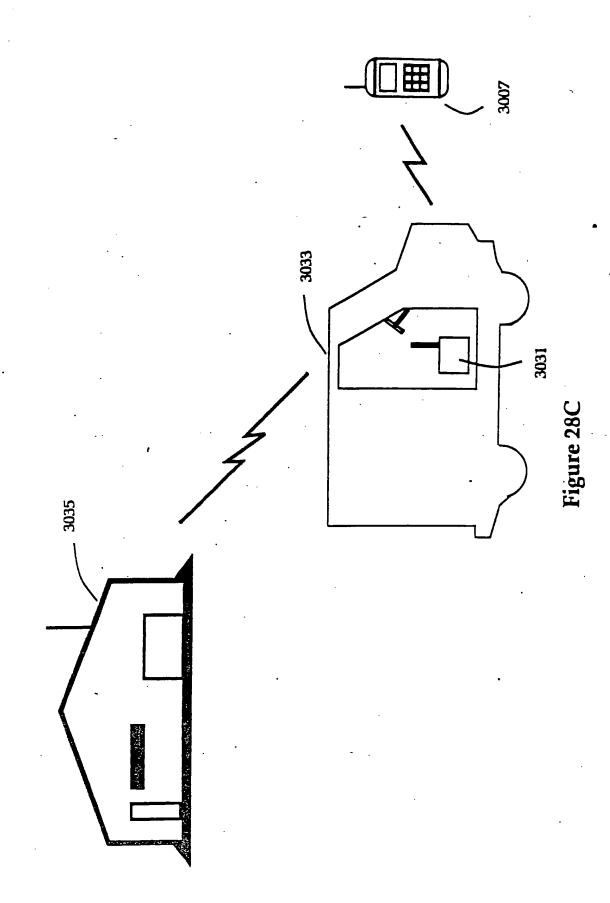
## Reservation Poll

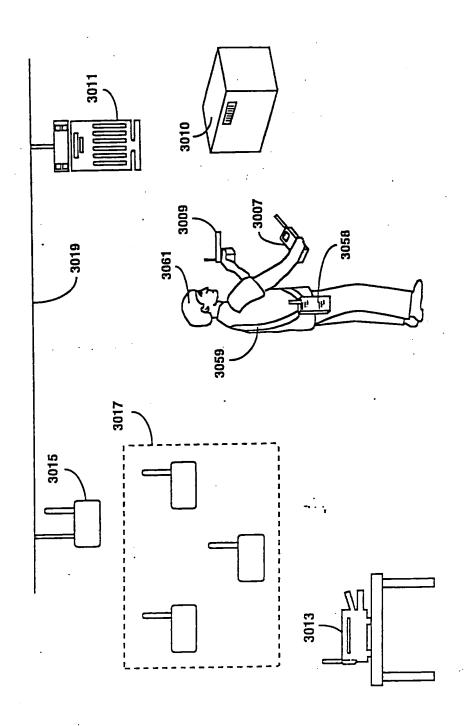
Definition	Frame Delimiter	Destination Address (RES = Broadcast = FFFF <sub>H</sub> )	Destination Address, 2nd Byte	Message Type = RES POLL	3 Bits Number of Slots	5 Bits Probability Factor	Hopping Sequence ID	Hopping Sequence Index		3 Bits Hop Rate	2 Bits Al's per Hop	3 Bits Reserved	Error Check	Error Check	Frama Dalimiter
Content	FLAG	Dest. Address 1	Dest. Address 2	TYPE	SLOT PARMS		Sequence	xepul	NET PARMS				CRC 1	CAC 2	FLAG
Byte	1	2	3	4	5	9	7*	₽8	<b>,</b> 6			·	10	11	12

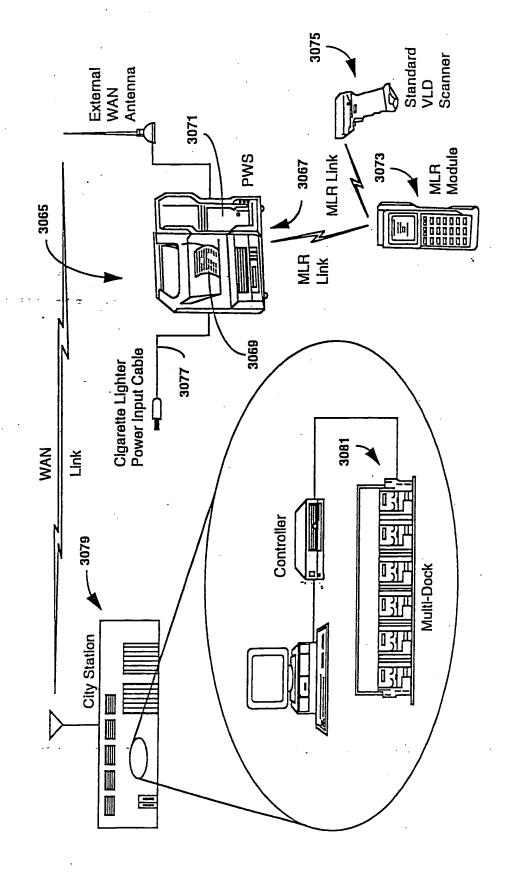
## Figure 27

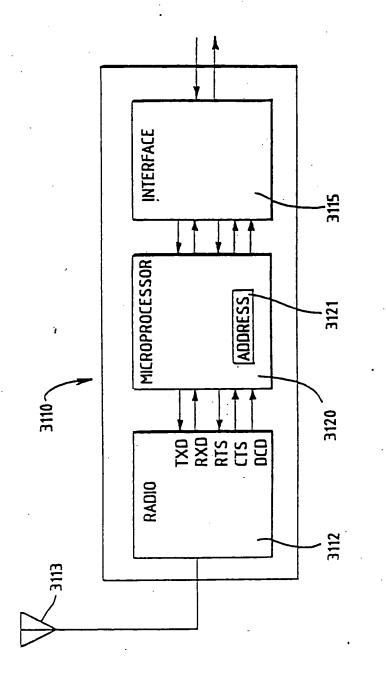
Fig. 28A











71g. 30

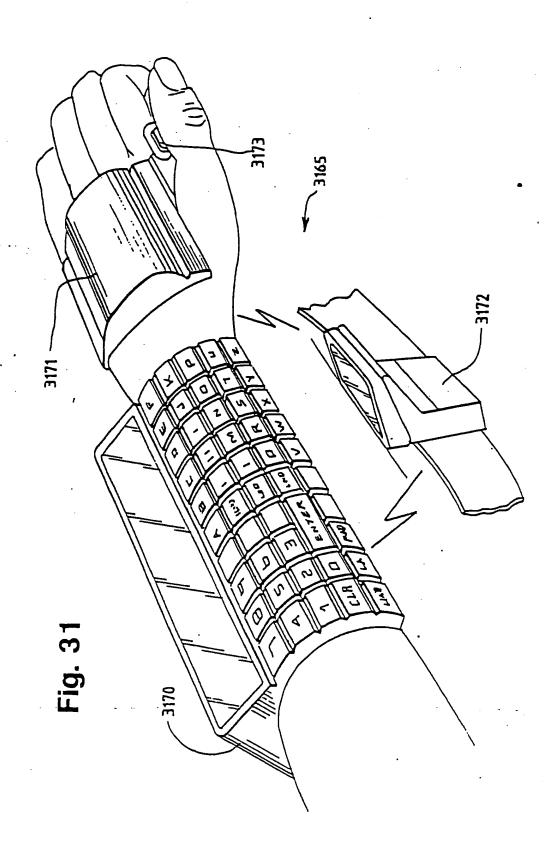
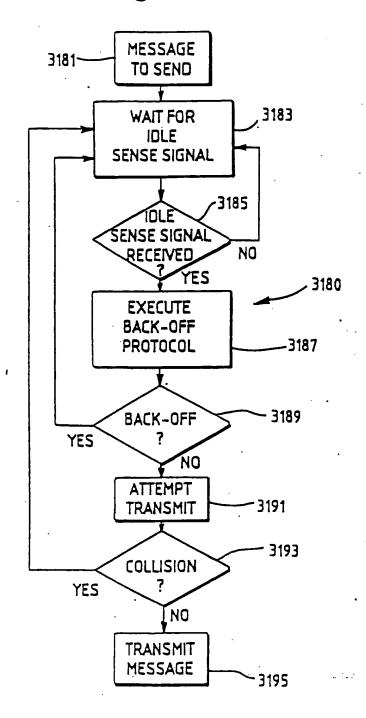


Fig. 32



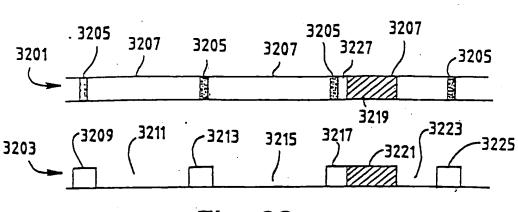
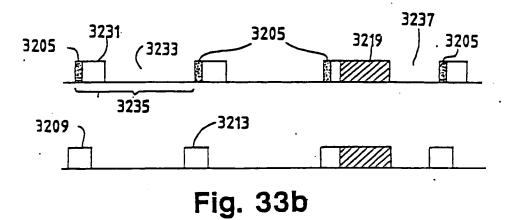


Fig. 33a



3231 3231 3231 3231 3233 3245 3247 3243 3245 3247 3211 3215 Fig. 33c

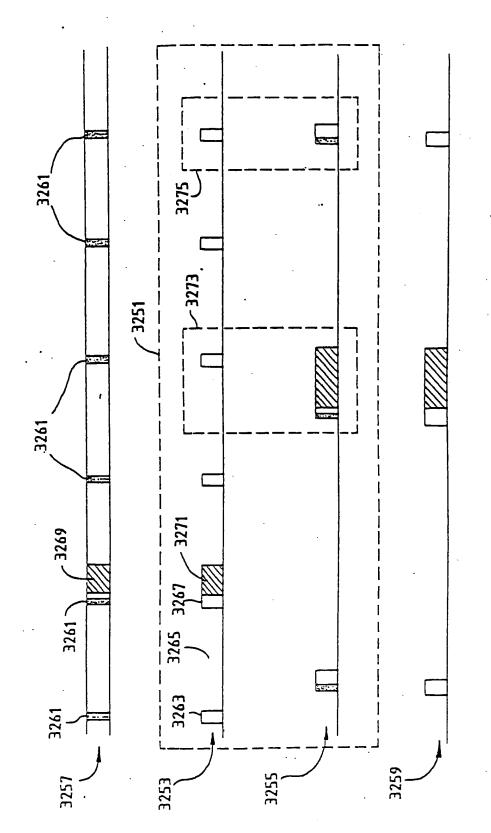


Fig. 34

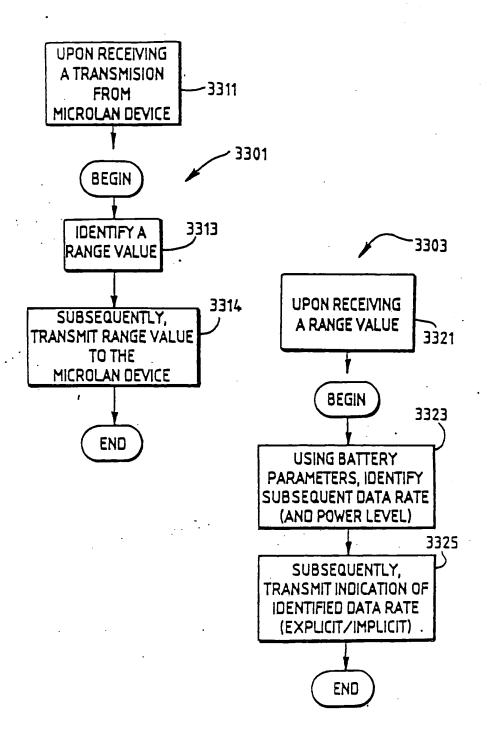
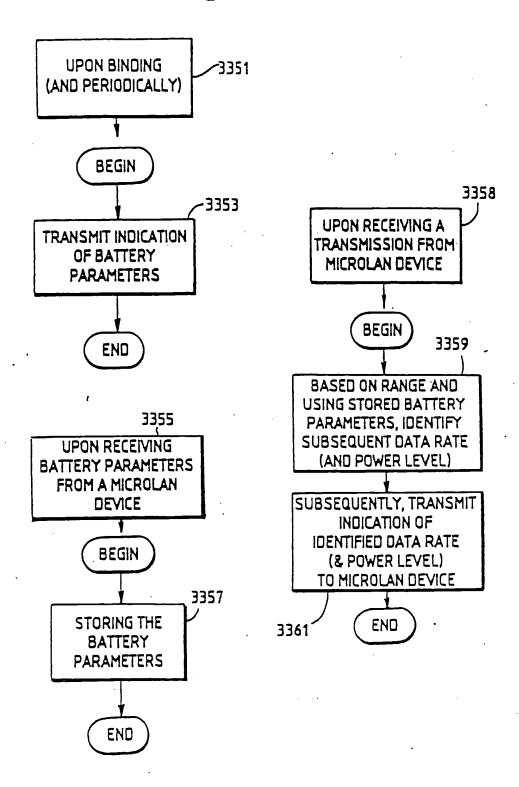


Fig. 35

Fig. 36



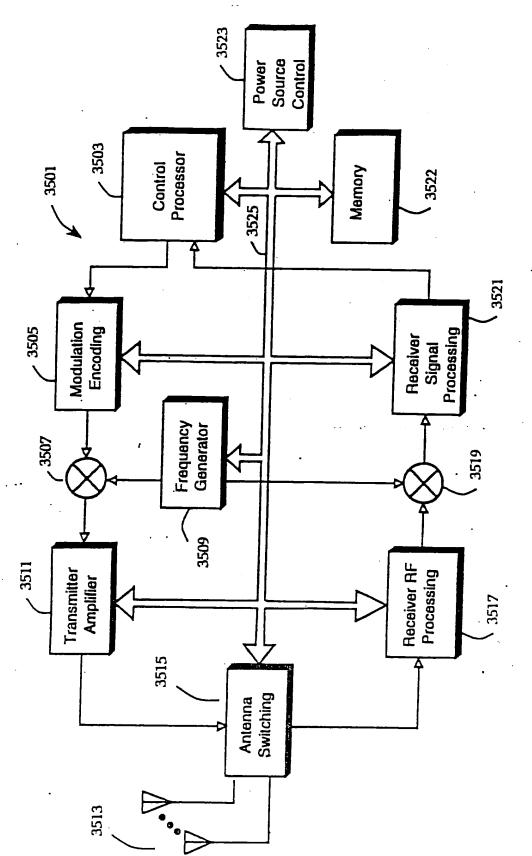
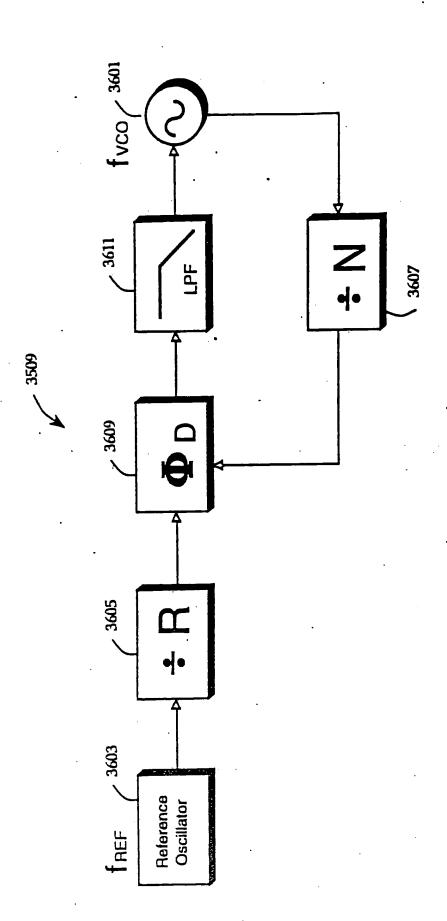


Figure 37



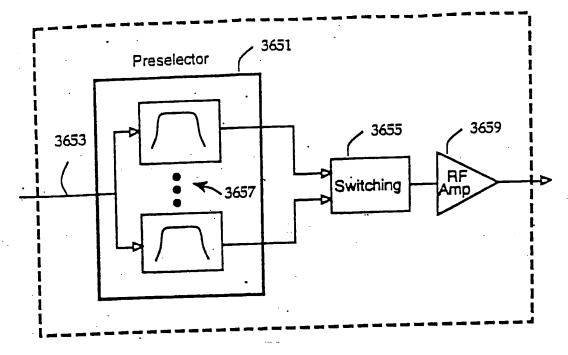


Figure 39

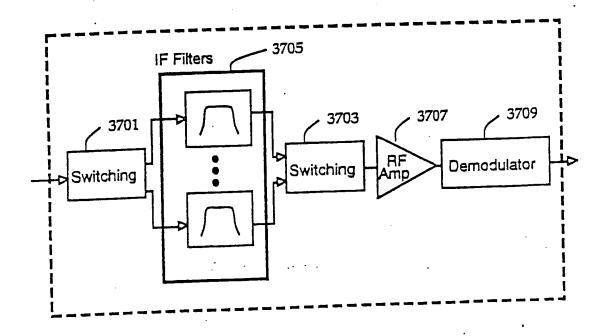


Figure 40

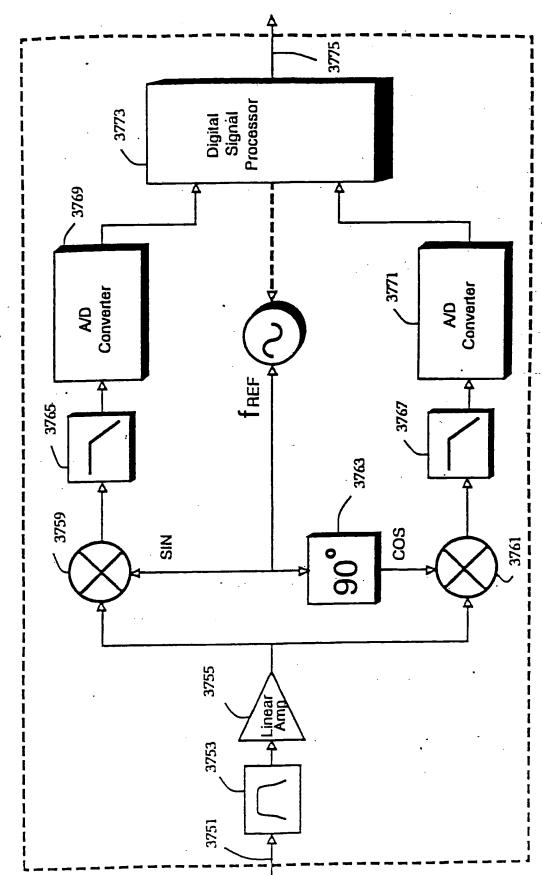


Figure 41

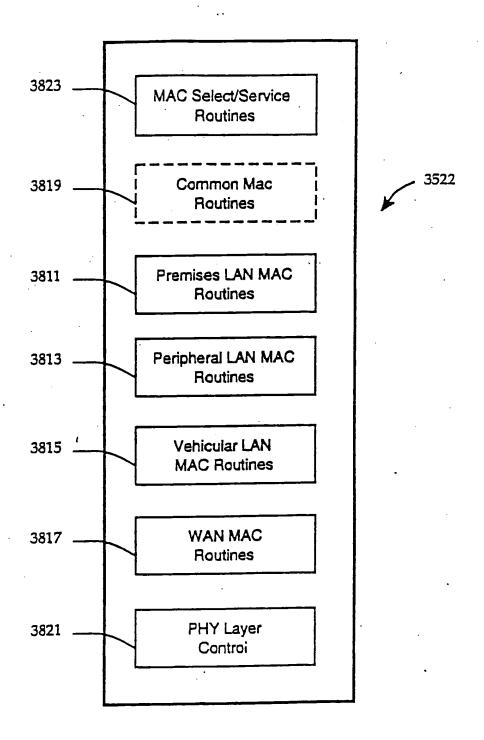
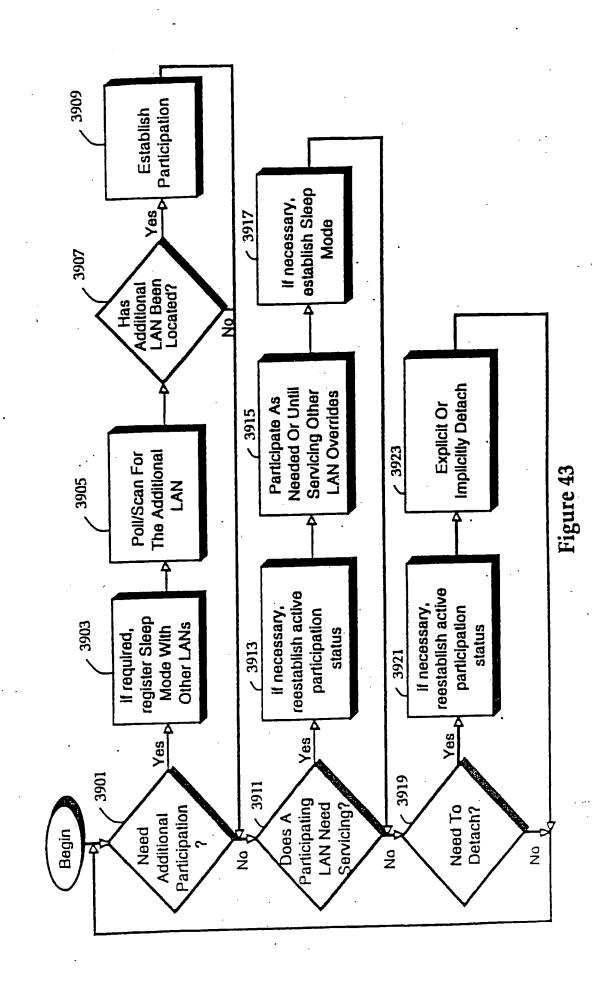


Figure 42



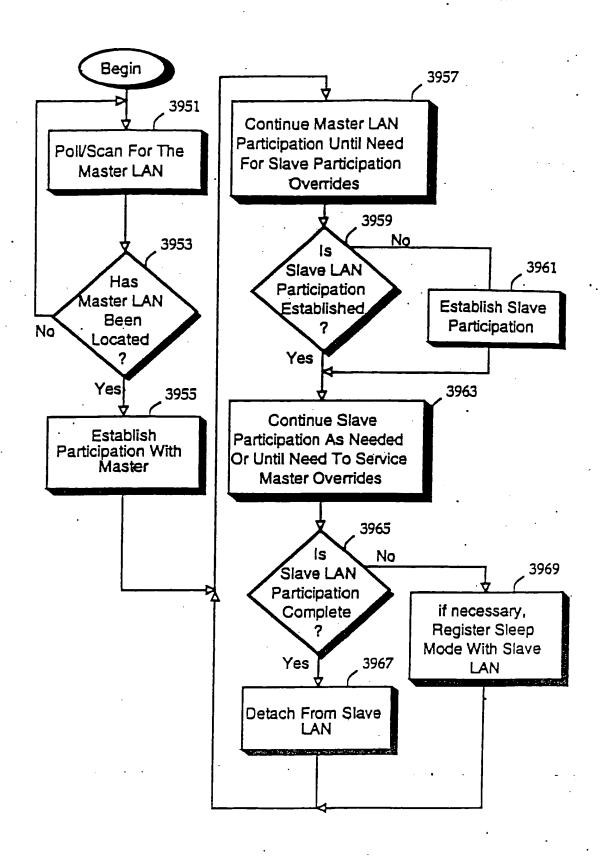


Figure 44

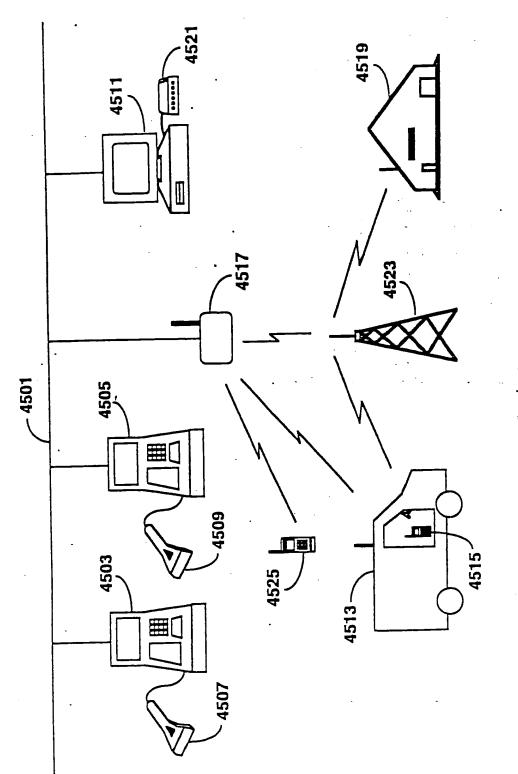


Fig. 45

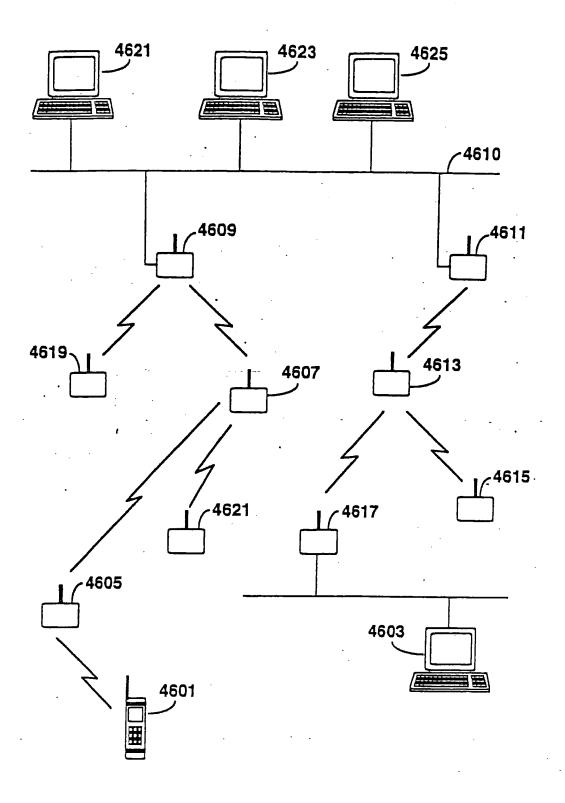


Fig. 46a

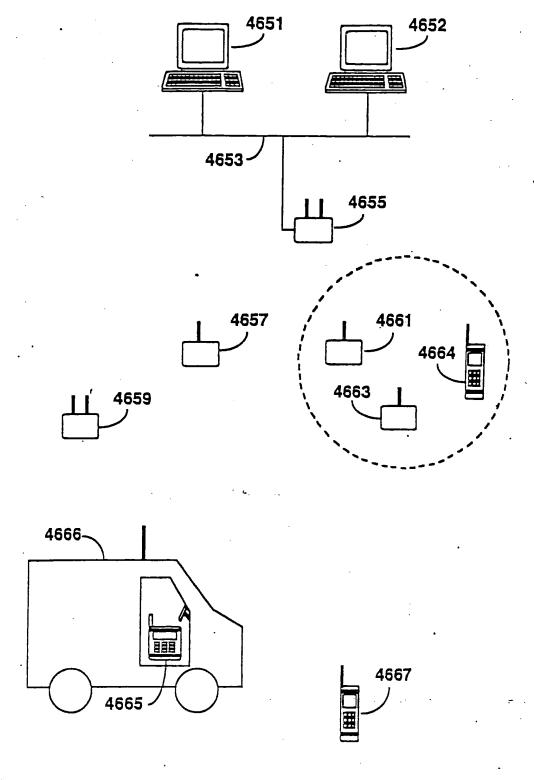


Fig. 46b

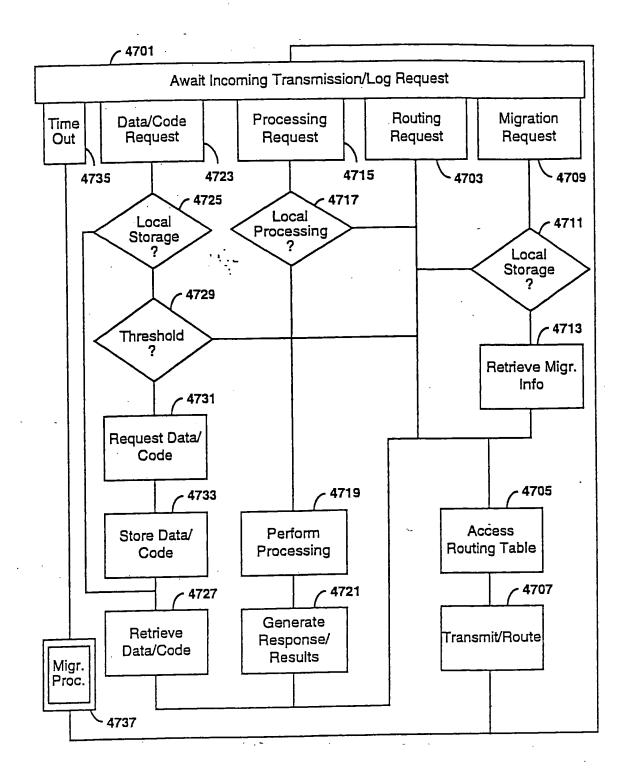


Fig. 47a

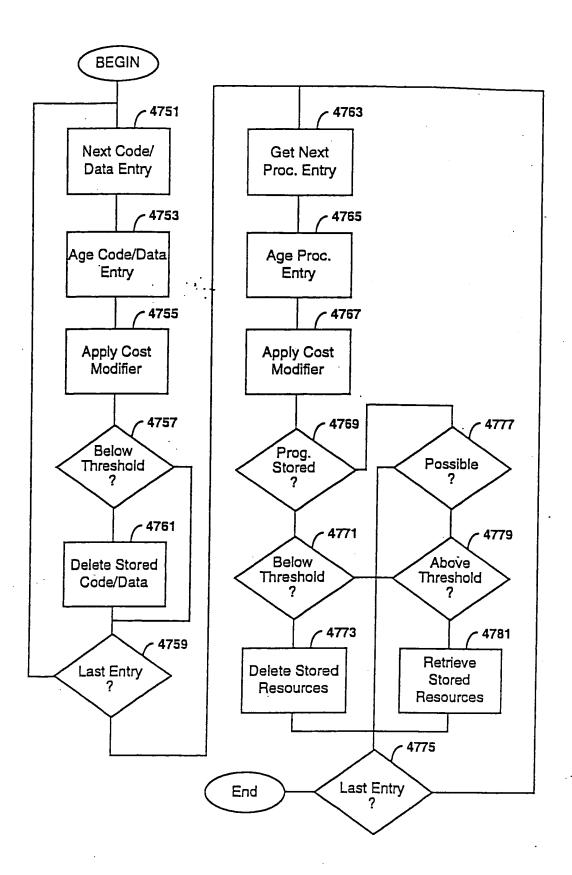


Fig. 47b

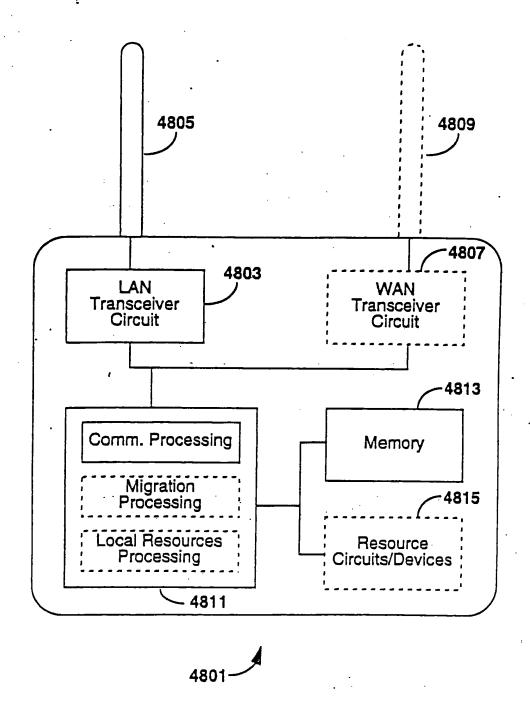


Fig. 48

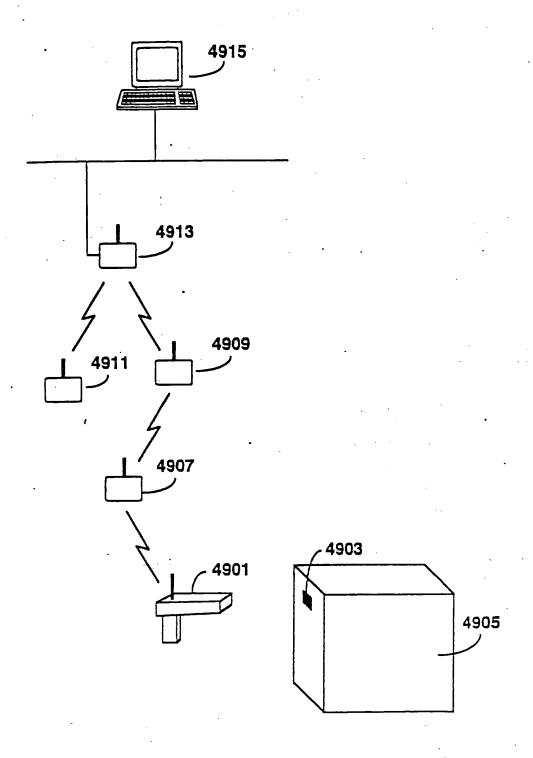


Fig. 49a

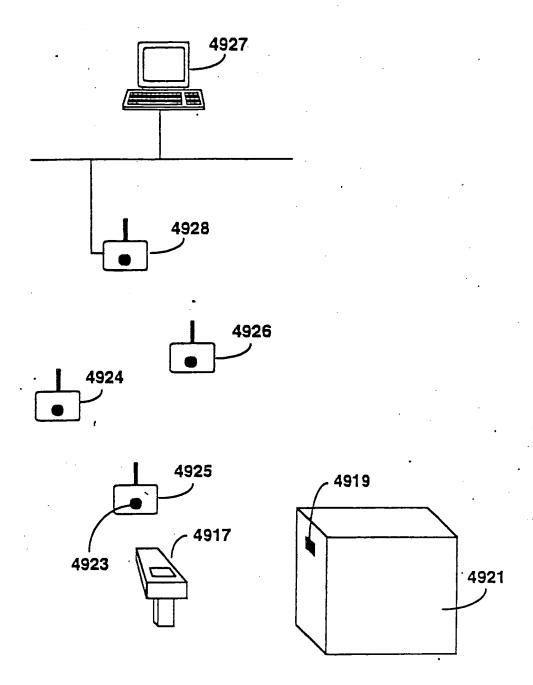


Fig. 49b

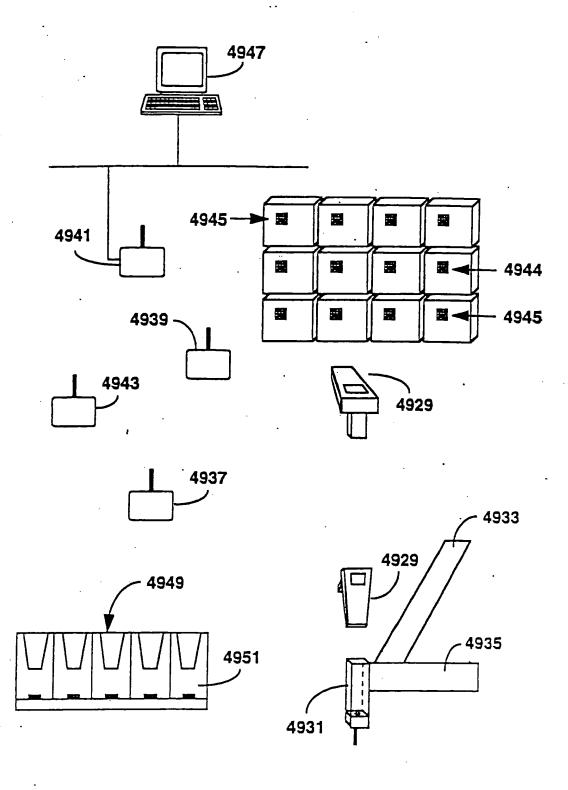


Fig. 49c

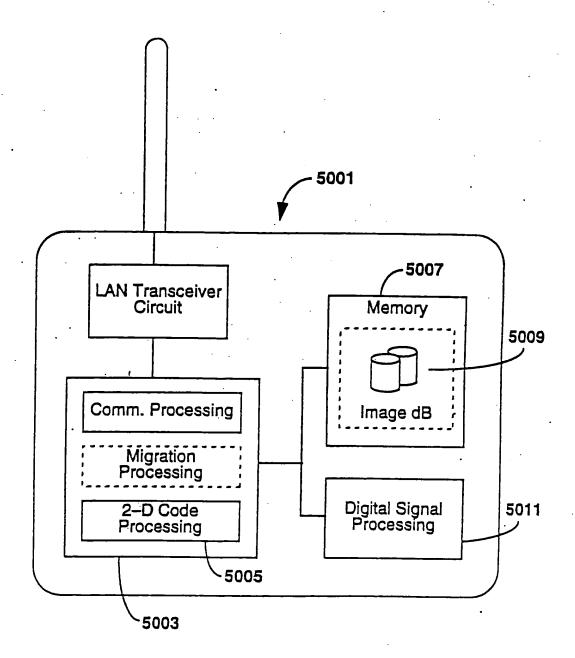


Fig. 50

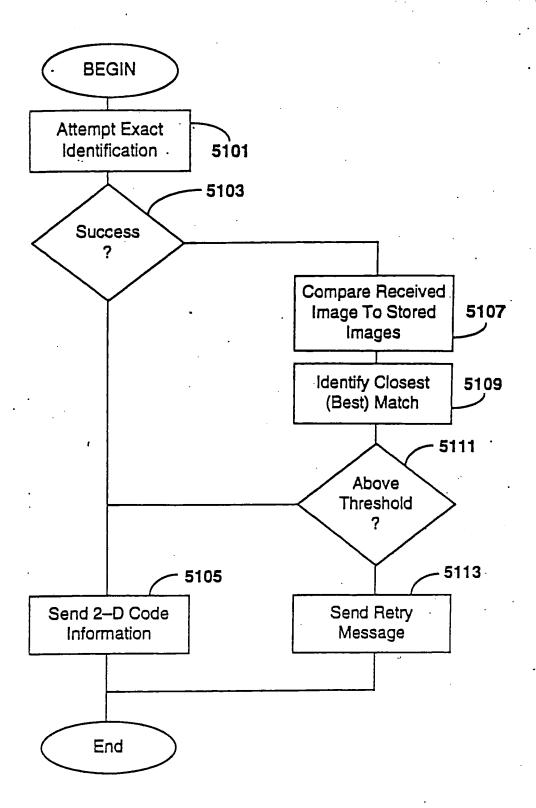


Fig. 51a

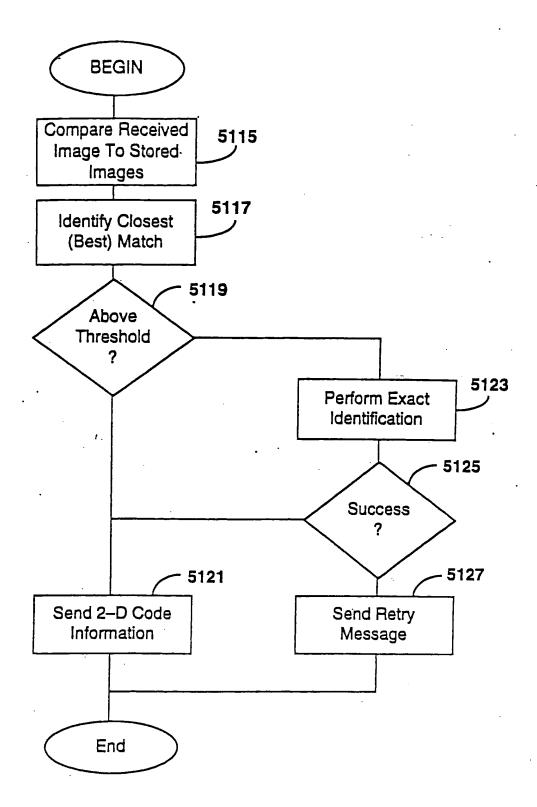
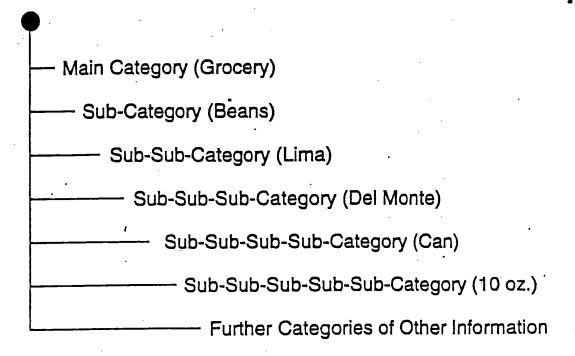


Fig. 51b



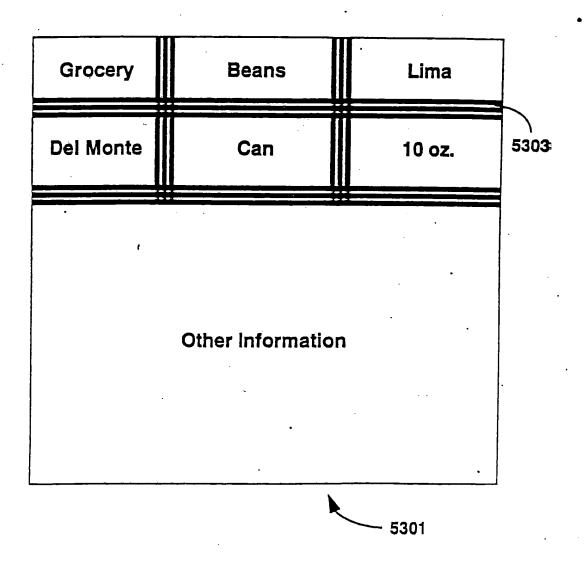


Fig. 53

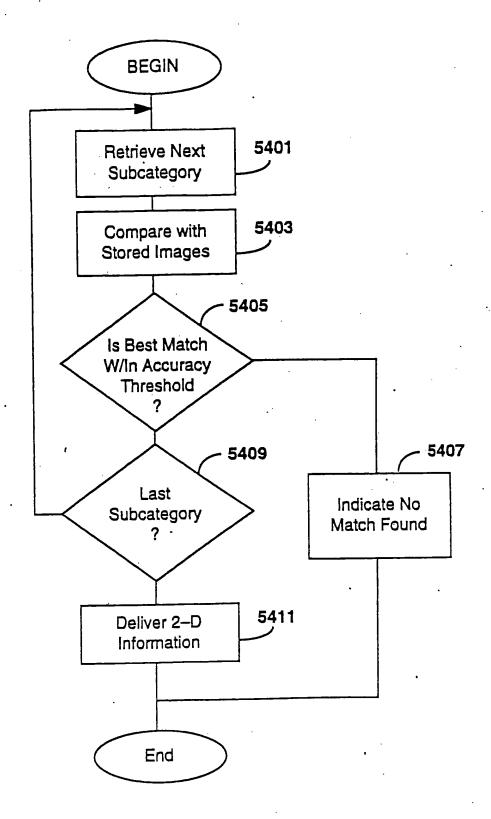


Fig. 54

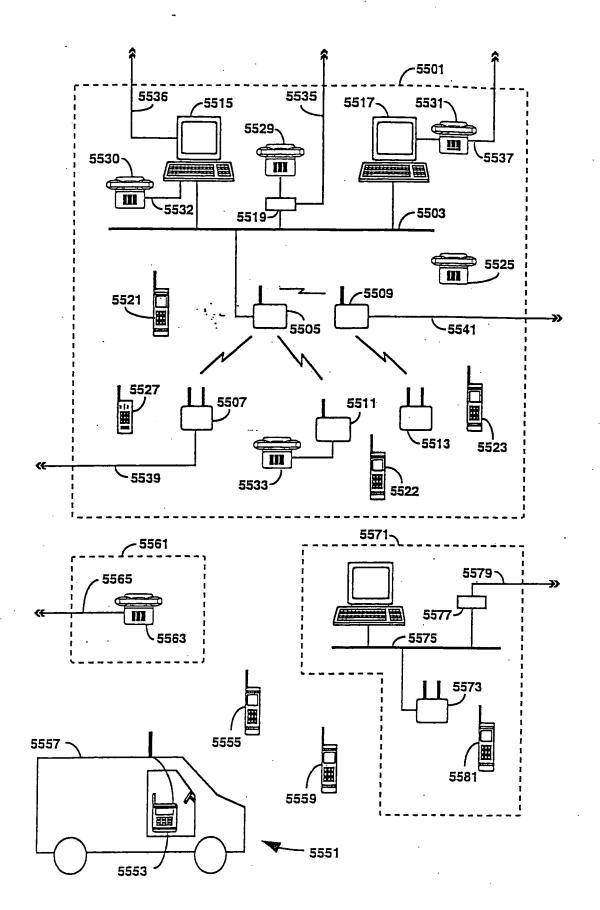


Fig. 55a

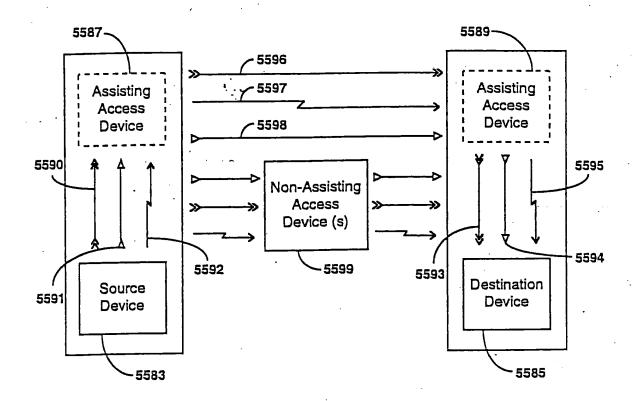


Fig. 55b

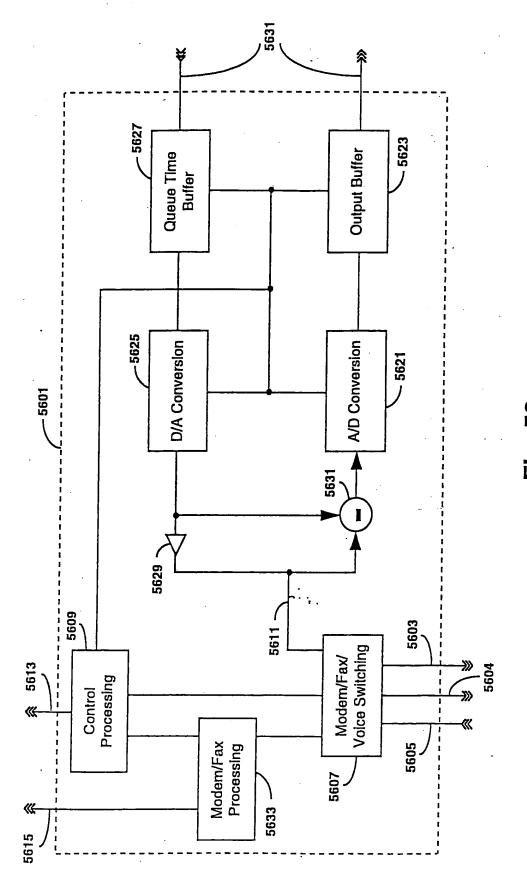


Fig. 56a

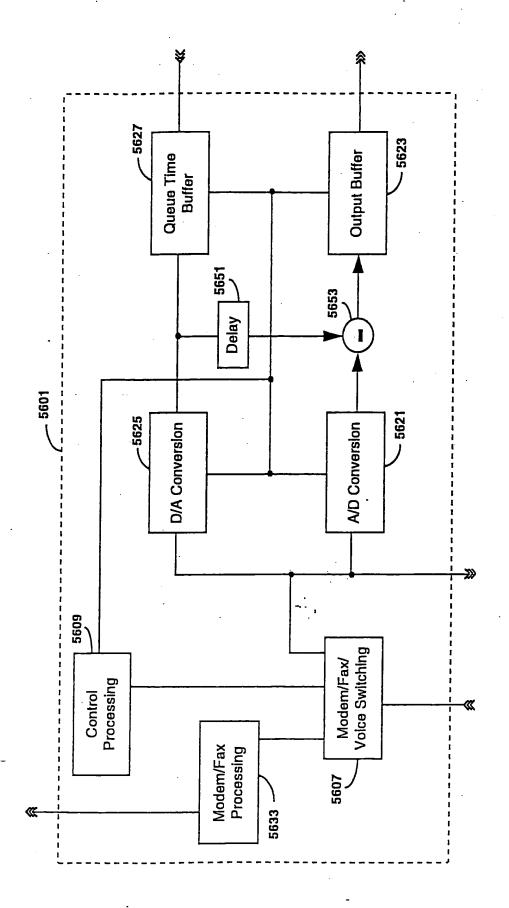
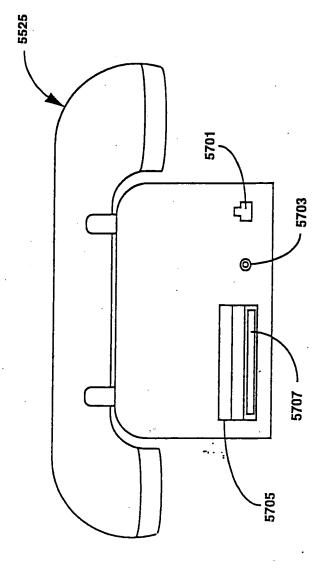


Fig. 56b



Fia. 57

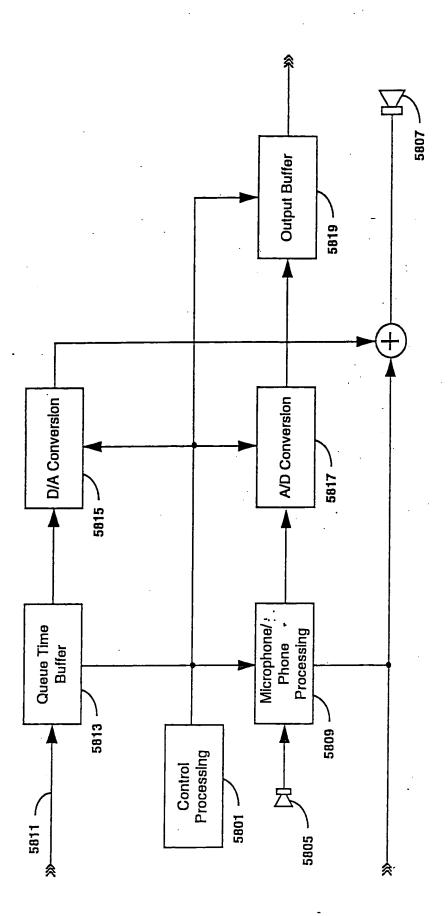


Fig. 58

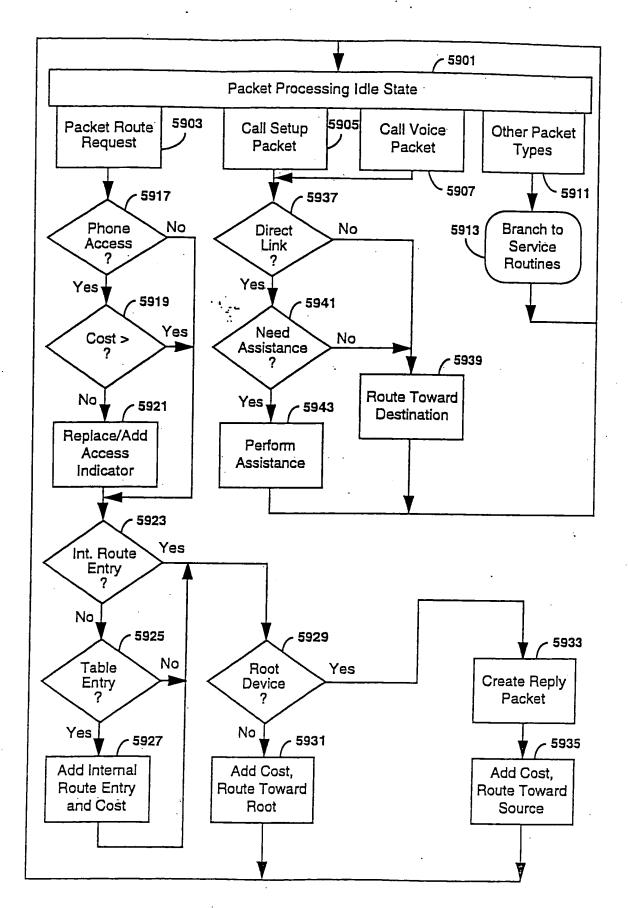


Fig. 59

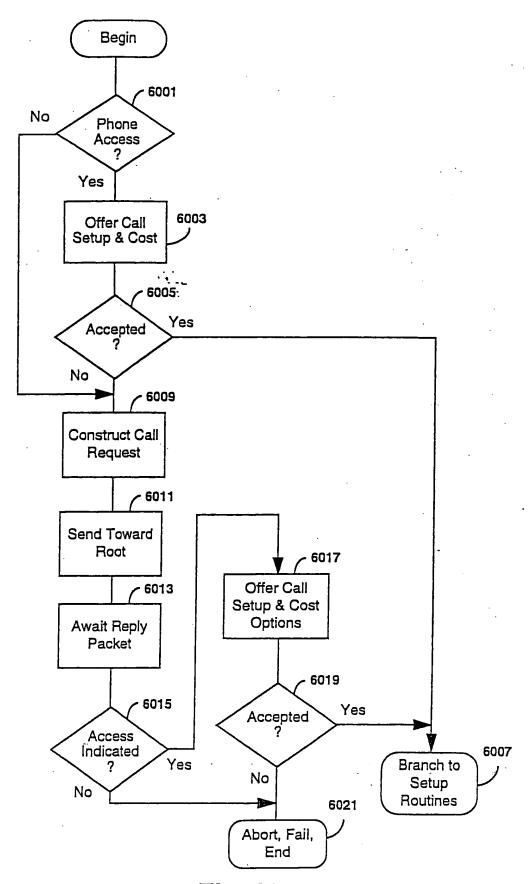


Fig. 60

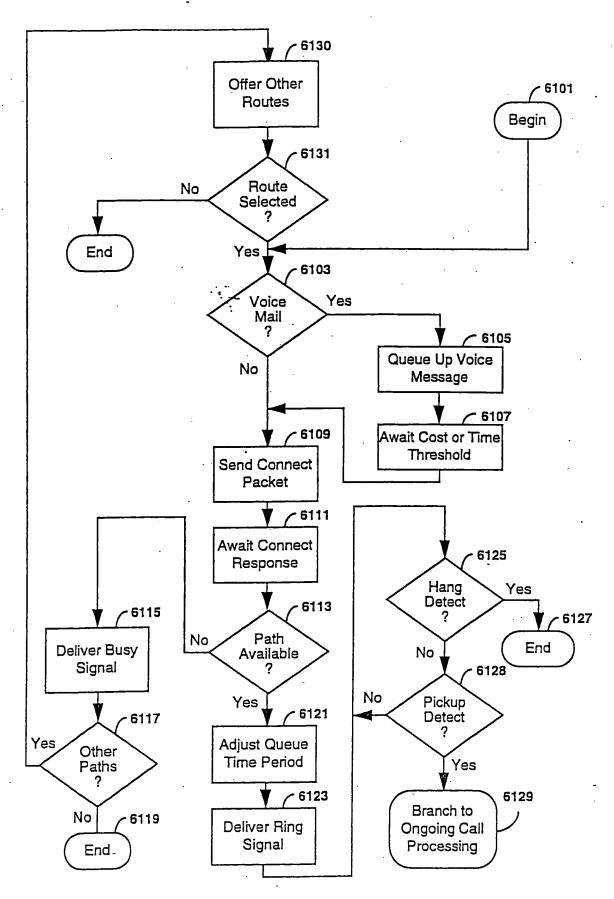


Fig. 61

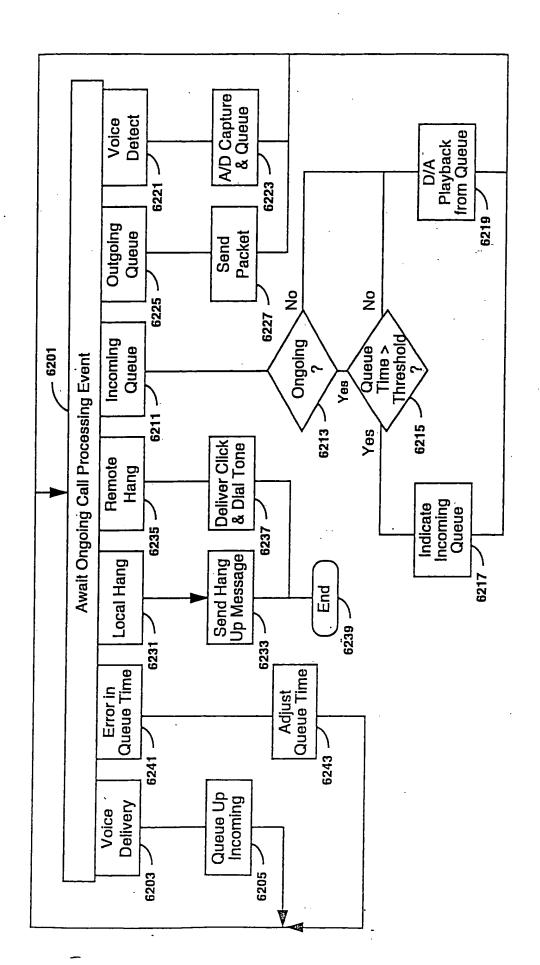


Fig. 62

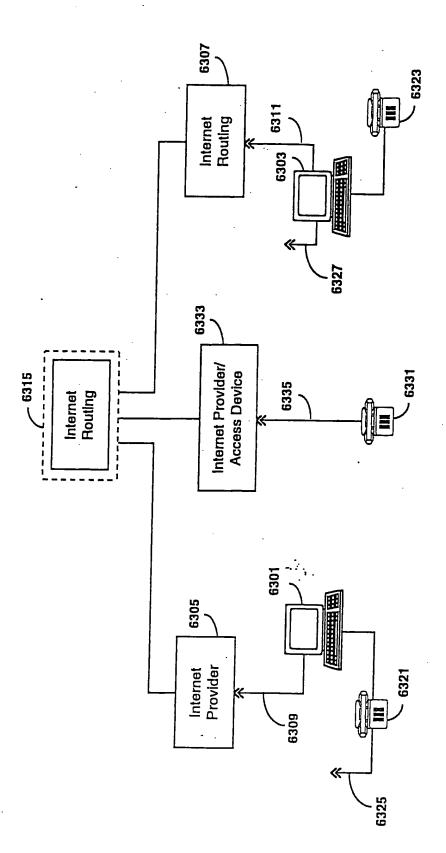


Fig. 63